Level 4/5 Group 1 Meeting Minutes

Date: 1st February 2017

Time: 11:00am

Attendees: James Pyke, Matthew Lummis, Benjamin Attebery

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Discussion:

* Discussion of the presentation.
* Each member was given the tasked of the week.
* Group gave feedback on presentation, what went well and what went bad.
* Group discussion on which elements and ideas to bring forward into our game.
* The group came up with a second idea incase our original idea was too generic.

Tasks moving forward:

* Matthew Lummis – Create recoil mechanics ingame.
* James Pyke – Research arrow arch and implement map.
* Benjamin Attebery – Develop first level.